

CX Has Grown Up.

A 2026 standpoint on customer experience: from listening systems to friction removal, from journey maps to governance, from sentiment scores to evidence-led commercial value.



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PUBLISHED 24 APRIL 2026

\$3T

of global revenue at risk from broken experience in 2026

QUALTRICS XM INSTITUTE

11%

of all global experiences are poor; 47% of affected customers cut spending

QUALTRICS XM INSTITUTE

1 in 3

companies will erode trust through premature AI self-service

FORRESTER

14%

of service issues are fully resolved in self-service today

GARTNER

VALORICE Papers · Edition 01 · 2026

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Why the 2011 vocabulary has expired

NPS and journeys were a good description for CX in 2011, when CX was a toddler and it was cute. Now CX is a teenager, and it is no longer cute.

— Jhumur Choudhury, CCXP, CAIP

That line is not just memorable. It is strategically accurate for 2026, because the materials behind this paper consistently show that legacy CX habits are too narrow for the scale, speed, and board-level consequences of today's environment ([Qualtrics XM Institute, \\$3 Trillion at Risk Due to Bad Customer Experiences in 2026, Q3 2025](#)).

The argument is simple: customer experience has outgrown the operating model that shaped it in the early 2010s. CX can no longer be defined by listening systems, scorecards, and journey artefacts alone. It must reduce friction, govern AI, build trust, influence enterprise choices, and prove financial value in language the CEO, CFO, and COO respect ([Qualtrics XM Institute, \\$3 Trillion at Risk Due to Bad Customer Experiences in 2026, Q3 2025](#); [Forrester, Customer Experience Index](#)).

Three datapoints anchor that ambition. **\$3 trillion** in global revenue is at risk from broken experience ([Qualtrics XM Institute, \\$3 Trillion at Risk Due to Bad Customer Experiences in 2026, Q3 2025](#)). The [Medallia, The 2026 State of Customer Experience Report](#) finds experience quality stagnating, survey participation declining, and proof of business outcomes rising to the top of the agenda. And a one-point movement on a credible experience index correlates with measurable revenue swings at the enterprise level ([Qualtrics XM Institute, \\$3 Trillion at Risk Due to Bad Customer Experiences in 2026, Q3 2025](#)). The discipline now lives or dies by what it changes, not by what it describes.

Adoption follows trust. Trust follows experience. The 2026 leadership question is no longer whether to deploy AI, but under what disclosure, escalation, and recovery norms.

— The standpoint of this paper

NPS and journey maps are not useless. They are insufficient

NPS and journey mapping remain useful as directional tools, but most organisations still treat them as if they were the discipline itself. CIBC's Insight Maturity Ladder, presented at CXPA Leaders Advance Toronto 2026, names the trap. The ladder does not measure NPS, journey-map completeness, or survey response rate. It measures the maturity of insight production: how an organisation moves from directional sentiment (L1, can we read the room?) to decision-grade insight (L2, can we explain why outcomes are happening?) to evidence-driven proof (L3, can we show what removing a friction is worth in revenue, retention, cost, or risk?). Most teams stall at L1 ([CIBC, Insight Maturity Ladder, CXPA CX Leaders Advance Toronto, April 2026](#)).

In my own client work I use this ladder as a diagnostic before I touch any survey programme or journey artefact. Two recurring patterns: large CX teams that produce beautiful L1 narratives but cannot answer a CFO question in financial terms, and smaller teams sitting on L2 evidence they never package for the executive committee. The conversation I keep having with leaders is the same. Where on this ladder is your organisation actually operating, and where does it need to be by next budget cycle? Naming the rung honestly is what unlocks the rest of the work ([CIBC, Insight Maturity Ladder, CXPA CX Leaders Advance Toronto, April 2026](#)).

In 2011, a lighter definition of CX was tolerated because the field was still establishing vocabulary, methods, and legitimacy. In 2026, the environment is harsher: AI is reshaping service delivery, trust can be lost faster than it can be earned, survey participation is weakening, and executive teams expect proof rather than sentiment before they invest ([Medallia, The 2026 State of Customer Experience Report](#)).

Medallia's 2026 research reinforces the shift. Experience quality is stagnating. Survey participation is declining. Action on CX insights often breaks down inside the organisation. Proving measurable business outcomes is now the priority for CX leaders heading into 2026 ([Medallia, The 2026 State of Customer Experience Report](#)). The implication for CX leadership is uncomfortable but freeing: the legacy operating model is running out of authority. The next era will be won by leaders who upgrade the definition.

Five macro signals defining 2026

This synthesis brings together five macro signals that, together, redefine the centre of gravity for CX. The discipline's primary challenge is no longer measurement. It is coordinated enterprise adaptation. Each signal below is anchored in the underlying primary research ([Qualtrics XM Institute, \\$3 Trillion at Risk Due to Bad Customer Experiences in 2026, Q3 2025](#); [Forrester, Customer Experience Index](#); [Medallia, The 2026 State of Customer Experience Report](#)).

- 1 AI service is underperforming** — customers report AI assistants increase resolution time and reduce satisfaction when escalation paths are unclear or human fallback is missing ([Qualtrics XM Institute, \\$3 Trillion at Risk Due to Bad Customer Experiences in 2026, Q3 2025](#); [Gartner, Survey of 5,728 Customers, August 2024](#)).
- 2 Survey fatigue is structural** — response rates are falling and self-selection bias is rising, so narrow signals can no longer carry the weight of strategic decisions ([Medallia, The 2026 State of Customer Experience Report](#)).
- 3 Service is outweighing price** — in 2026 datasets, customers say they will pay more for reliable, low-friction service, a strategic reversal that puts service quality above price sensitivity ([Qualtrics XM Institute, \\$3 Trillion at Risk Due to Bad Customer Experiences in 2026, Q3 2025](#)).
- 4 AI trust runs thin in high-stakes moments** — trust collapses exactly where the consequences are highest: only **14%** of online adults in Australia, the UK, and the US trust AI in scenarios like self-driving cars ([Forrester, Predictions 2026: Trust & Privacy](#); [JourneyTrack & Beneva, The Future of Customer Journey Management, CXPA CX Leaders Advance 2026](#)).
- 5 Trust erodes faster than it builds** — one ungoverned AI deployment can reverse years of brand investment in days, and one in three companies will erode trust through premature AI self-service ([Forrester, 2026 B2C Marketing, CX & Digital Predictions, October 2025](#)).

Driving frictionless CX to unlock growth.

— The 2026 standpoint of this paper

From sentiment to source: diagnose friction and remove it where value is trapped

If the old CX story was measure sentiment and map the journey, the emerging story in the 2026 evidence base is diagnose friction and remove it where value is trapped. The friction framing matters because it gives CX a language that is both broader and more actionable than satisfaction metrics alone. The six-source taxonomy below is drawn from Tucker & Co.'s *Inside the CEO's Mind*.

Six sources of friction interrupt the path between brand promise and customer outcome. They are diagnostic categories, not just symptoms, and they connect customer pain to its enterprise cause.

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- **Brand** — promise versus delivery gaps that erode trust before the experience even starts.
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- **Product** — unclear value, complexity, or quality issues that depress adoption and retention.
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- **Digital** — broken flows, dead-ends, and AI handoffs that push customers back into costly channels.
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- **Cultural** — internal beliefs about customers that suppress action even when the data is clear.
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- **Organisational** — siloed ownership, conflicting incentives, and unclear decision rights.
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- **Operational** — process drag, policy rigidity, and frontline empowerment gaps at the point of service.
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These categories are powerful because they connect customer pain to enterprise cause. That is a decisive upgrade from traditional journey work, which often identifies moments of pain without locating the organisational source of failure or the commercial value of fixing it. The standpoint of this paper becomes explicit here: the future of CX belongs to organisations that treat friction as a cross-enterprise management problem, not a research finding. CX leaders must move beyond owning maps and surveys toward shaping operating models, governance routines, service design choices, employee enablement, AI guardrails, and investment priorities.

This is the angle I am actively applying with clients today, using the six-friction lens to diagnose where brand promise, product design, digital flow, culture, organisation, and operations are quietly draining trust and revenue. Three recent examples from my own engagements: a contact-centre diagnostic where Lean walkthroughs of inbound calls exposed that poor service was in fact an organisational friction, conflicting incentives between sales and service teams rather than an agent-skill issue, which redirected the entire investment case; a back-office master-data audit at an insurer where what looked like a digital friction, broken self-service flows, traced back to operational root causes in policy data governance; and a public-sector service-design review where cultural friction, internal beliefs about citizen behaviour, was suppressing actionable insight the data itself already supported. If you see a context where friction is suppressing value and the cause is not yet named, I want to hear about it. That is where the next versions of this method will be built.

NPS is a symptom metric: useful as a signal, insufficient as a system

NPS still has value as a directional measure and as a communication shorthand. But in 2026 it is best understood as a symptom metric, not a management system. Score movements do not constitute a causal model, and they do not tell executives what to do next ([Qualtrics XM Institute, \\$3 Trillion at Risk Due to Bad Customer Experiences in 2026, Q3 2025](#)).

Medallia's 2026 findings strengthen this critique. Survey-led programmes have narrow visibility. Participation is declining. Teams using broader signal sets, behavioural, operational, conversational, and digital, are more confident in proving ROI ([Medallia, The 2026 State of Customer Experience Report](#)). The issue is not that feedback is irrelevant. The issue is that feedback alone is too thin a foundation for modern CX leadership.

The maturity ladder matters more than the score

What this ladder measures is not NPS, not journey-mapping completeness, and not survey response rate. It measures the maturity of insight production: how an organisation moves from directional sentiment to decision-grade insight to investment-ready proof. CIBC's framework, presented at CXPA Leaders Advance Toronto 2026, gives the language; the five-stage version below extends it into the operating logic and outputs of each stage ([CIBC, Insight Maturity Ladder, CXPA CX Leaders Advance Toronto, April 2026](#)).

STAGE	OPERATING LOGIC	WHAT LEADERSHIP RECEIVES
Stage 1 — Listening	Surveys and scorecards	Directional sentiment
Stage 2 — Mapping	Static journey artefacts	Awareness of pain points
Stage 3 — Diagnosis	Friction analysis across six sources	Decision-grade insight
Stage 4 — Governance	Journey ownership and outcome metrics	Decision-grade evidence
Stage 5 — Outcome management	Friction removal tied to P&L	Investment-ready proof

From map to decision compass: mapping, management, intelligence, governance, optimisation

The same developmental logic applies to journey work. The methodology I apply with clients shows a clear progression: from mapping, to management, to intelligence, to governance, to optimisation. It was reinforced at CXPA Leaders Advance Toronto 2026 by [JourneyTrack & Beneva, The Future of Customer Journey Management, CXPA CX Leaders Advance 2026](#), who frame dynamic journeys as a step-level decision system rather than a static deliverable.

Dynamic journeys become a decision compass, not a deliverable.

— VALORICE synthesis of the JourneyTrack & Beneva session, CXPA Leaders Advance Toronto 2026

If journey mapping was the early, descriptive era of the discipline, then governance and optimisation are the demanding, accountable, less decorative era that follows. Journey artefacts become strategically useful only when ownership is clear, initiatives are linked to steps, measurement is outcome-based, and review cadence is formalised. Journey work should function as an operational decision system that helps leaders choose the next intervention, sequence investment, and sustain cross-functional accountability across functions that historically did not coordinate ([JourneyTrack & Beneva, The Future of Customer Journey Management, CXPA CX Leaders Advance 2026](#)).

AI has forced CX into adulthood: not another tool, but a stress test for trust

If one force has accelerated CX maturity fastest, it is AI. The 2026 evidence is consistent: AI is not simply another tool in the CX stack. It is a stress test for trust, governance, disclosure, channel design, and service recovery ([Qualtrics XM Institute, \\$3 Trillion at Risk Due to Bad Customer Experiences in 2026, Q3 2025](#); [Gartner, Agentic AI Will Autonomously Resolve 80% of Common Customer Service Issues by 2029, March 2025](#)).

Cencora's four-persona adoption model, Protector, Learner, Balancer, Shaper, shows why one-size-fits-all AI rollouts fail at the human layer ([Cencora, Four-Persona AI Adoption Model, CXPA CX Leaders Advance Toronto 2026](#)). JourneyTrack frames the operating principle: adoption follows trust, trust follows experience, and AI must be applied transparently, with disclosure and a credible recovery path when it fails ([JourneyTrack & Beneva, The Future of Customer Journey Management, CXPA CX Leaders Advance 2026](#)).

The headroom is real but unrealised. Gartner expects agentic AI to autonomously resolve **80%** of common service issues by 2029, cutting operational costs by **30%** ([Gartner, Agentic AI Will Autonomously Resolve 80% of Common Customer Service Issues by 2029, March 2025](#)), yet on today's baseline a Gartner survey of **5,728** customers found only **14%** of issues are fully resolved in self-service ([Gartner, Survey of 5,728](#)

[Customers, August 2024](#)). The gap between the two numbers is the work. AI-powered customer service currently fails at close to four times the rate of other AI tasks, and nearly one in five consumers saw no benefit from it at all ([Qualtrics XM Institute, AI-Powered Customer Service Fails at Four Times the Rate of Other Tasks, October 2025](#)).

The combination matters because it shifts the debate away from simplistic automation targets toward a more mature question: where should AI operate, under what rules, with what disclosure, and with what human fallback? ([Gartner, Agentic AI Will Autonomously Resolve 80% of Common Customer Service Issues by 2029, March 2025](#); [JourneyTrack & Beneva, The Future of Customer Journey Management, CXPA CX Leaders Advance 2026](#)). Any future-ready definition of CX must include AI trust architecture as a core responsibility. A CX function that does not influence disclosure design, escalation paths, employee adoption, channel choice, and transparency norms is no longer managing experience at the level where risk and value are created.

From internal conviction to external evidence

One of the most consistent themes across the 2026 evidence base is that CX rises or falls on its ability to make a credible business case. The issue is not whether experience matters. It is whether the function can translate insight into terms that survive executive scrutiny ([Medallia, The 2026 State of Customer Experience Report](#)).

This is the translation work I sit inside with clients. The pattern is almost always the same: the CX team has the evidence, but it arrives in the boardroom dressed as advocacy, NPS deltas, verbatim quotes, journey heat-maps, rather than as a commercial argument. What I help teams do is re-package the same underlying findings into the four numbers a CFO actually weighs: revenue at risk, retention value, cost-to-serve, and trust-recovery cost. Two recent examples: an insurer where a friction map was rewritten as a **EUR 18M** renewal-risk case before it reached the executive committee, and was funded the same quarter; and a regulated services client where the same diagnostic, presented twice, was approved only after we replaced the journey vocabulary with revenue, churn-avoidance, and operating-cost language. The evidence did not change. The framing did ([Qualtrics XM Institute, \\$3 Trillion at Risk Due to Bad Customer Experiences in 2026, Q3 2025](#)).

The [CXPA Research Committee, Building a Credible, Collaborative Case, Toronto 2026](#) places strong emphasis on stakeholder understanding, pitching effectively, and building decision-grade evidence over time. Tucker & Co.'s *Inside the CEO's Mind* reinforces this from the buyer side, but in an uncomfortable way for the CX field. Across fifty CEOs and more than thirty strategic topics, only four mentioned customer experience as a leading concern. What dominates the CEO agenda is growth: revenue growth, market expansion, and the operating decisions that protect them. That gap is the central reason CX must change the language it uses with executives.

The case is straightforward. Customer experience belongs on the CEO and CFO agenda, not as a service-quality topic but as a revenue, risk, and operating-model issue. When CX is framed mainly as advocacy for the customer, it gets sidelined as a support function. When it is framed as the discipline that reveals and removes the frictions depressing growth, retention, trust, and productivity, it becomes central to enterprise performance.

Experience improvement is sizeable, measurable, tied to brand, and worthy of top C-suite attention.

— The standpoint of this paper

A new definition for CX: from listening function to enterprise capability

Customer experience is the enterprise capability that identifies, prioritises, and removes the frictions that shape customer trust, commercial performance, and operational efficiency across human and digital interactions.

— Working definition proposed by this paper

This definition is better suited to 2026 because it is causal, cross-functional, and decision-oriented. It recognises that customers do not experience a survey programme or a map. They experience the consequences of organisational design, policy, technology, communication, culture, and service delivery. The modern CX leader is not the owner of the voice-of-customer dashboard. The role is strategist, translator, friction diagnostician, trust architect, and orchestrator of evidence-led change.

The diagnostic that separates Stage 2 from Stage 4

These six questions map directly onto the five-stage maturity ladder. If the organisation can answer them with evidence, it is operating at Stage 4 (Governance) or Stage 5 (Outcome management). If it can only answer with sentiment, it is still at Stage 1 (Listening) or Stage 2 (Mapping), and the gap is now strategically expensive ([Qualtrics XM Institute, \\$3 Trillion at Risk Due to Bad Customer Experiences in 2026, Q3 2025](#); [CIBC, Insight Maturity Ladder, CXPA CX Leaders Advance Toronto, April 2026](#)).

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- 1 Growth** — where is friction depressing revenue, retention, or wallet share?
 - 2 AI trust** — where is ungoverned AI eroding the trust we depend on?
 - 3 Frictionless service** — which broken handoffs are pushing customers back into costly channels?
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- 4 **Voice of customer** — are we listening to a narrow signal set or a full evidence base?
 - 5 **C-suite case** — can we quantify CX in revenue, cost, and risk terms?
 - 6 **OPEX** — where can frictionless design lower cost-to-serve without compromising experience?
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Seven practical moves follow for the next twelve months.

- **Replace score-led management with evidence-led management** — use NPS, CSAT, and CES as signals, but require decision-grade evidence before major investment ([CIBC, Insight Maturity Ladder, CXPA CX Leaders Advance Toronto, April 2026](#); [CXPA Research Committee, Building a Credible, Collaborative Case, Toronto 2026](#)).
 - **Evolve journey work from mapping into governance** — assign ownership at step level, connect initiatives to journeys, and measure outcomes rather than workshop completion ([JourneyTrack & Beneva, The Future of Customer Journey Management, CXPA CX Leaders Advance 2026](#)).
 - **Rebuild voice of customer as a multi-signal insight system** — combine direct feedback with behavioural, operational, conversational, and digital data to reduce the blind spots created by survey fatigue ([Medallia, The 2026 State of Customer Experience Report](#)).
 - **Make friction the core diagnostic model** — identify whether problems are brand, product, digital, cultural, organisational, or operational before designing interventions, using the six-source taxonomy from Tucker & Co.
 - **Treat AI transparency and governance as part of CX design** — disclosure, escalation, and trust recovery are no longer optional details, they are the experience ([Forrester, Customer Experience Index; Gartner, Agentic AI Will Autonomously Resolve 80% of Common Customer Service Issues by 2029, March 2025](#); [JourneyTrack & Beneva, The Future of Customer Journey Management, CXPA CX Leaders Advance 2026](#)).
 - **Put CX in financial language** — frame initiatives in terms of revenue at risk, retention, cost-to-serve, trust loss, and decision-ready scenarios ([Qualtrics XM Institute, \\$3 Trillion at Risk Due to Bad Customer Experiences in 2026, Q3 2025](#)).
 - **Replace KPIs with OKRs as the programme matures** — NPS-era programmes manage to static KPIs; evidence-led governance manages to OKRs tied to enterprise outcomes such as revenue retained, churn avoided, cost-to-serve reduced, or trust-recovery time ([Medallia, The 2026 State of Customer Experience Report](#)).
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From cute to credible

NPS and journeys gave CX its first foothold. They gave the field an early vocabulary and made customer-centred thinking visible inside large organisations. But the 2026 evidence base makes a stronger claim: that is no longer enough. CX is now judged by what it changes, not by what it describes. The discipline must prove value, govern complexity, shape AI trust, and remove the frictions that suppress growth and loyalty ([Qualtrics XM Institute, \\$3 Trillion at Risk Due to Bad Customer Experiences in 2026, Q3 2025](#); [Medallia, The 2026 State of Customer Experience Report](#)).

Maturity is the destination, not a slogan. An immature CX function reacts, describes, and defends. A mature CX function diagnoses, decides, and delivers, with a P&L next to the empathy. Practically, that means four moves over the next twenty-four months.

- 1 Anchor every CX initiative to a board-grade revenue, retention, cost, or risk hypothesis before scoping research.
- 2 Elevate friction diagnostics into a standing operating discipline owned jointly with finance, operations, and technology.
- 3 Treat AI as the first true test of CX governance, with disclosure norms, escalation paths, and trust-recovery protocols designed before deployment, not after incidents.
- 4 Measure the function on enterprise outcomes, growth captured, attrition avoided, cost-to-serve removed, alongside the experience metrics that signal them ([Medallia, The 2026 State of Customer Experience Report](#)).

If 2011 was where the field first found its feet and 2026 is where it must come of age, then 2027 to 2030 is where the discipline either matures into an enterprise capability or quietly hands its strategic agenda over to revenue, product, and operations leaders.

The organisations that win the next decade will be the ones whose CX function shows up as the orchestrator of evidence-led change, and stops asking for permission to belong in the boardroom.

— The closing standpoint of this paper



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